WHEN RECORDED RETURN TO: Triple Net Properties 12324 W. Executive Dr. BOISE ID 83713. 14207860 B: 11473 P: 4675 Total Pages: 1 02/23/2024 12:13 PM By: aallen Fees: \$40.00 Rashelle Hobbs, Recorder, Salt Lake County, Utah Return To: TRIPLE NET PROPERTIES 12324 W EXECUTIVE DRB0ISE, ID 83713

Space above for County Recorder's use

[AFFECTS PARCEL NO: 15-08-376-001]

## SPECIAL WARRANTY DEED

Brighton Canal Company, LLC, a Utah limited liability company, located at 7145 Union Park Avenue, Midvale, Utah, GRANTOR, hereby conveys to Triple Net Properties, LLC, an Idaho limited liability company, located at 12324 W. Executive Dr, Boise, Idaho, GRANTEE, for the sum of Ten Dollars (\$10.00) and other good and valuable consideration, all of GRANTOR'S ownership interest in the land and any improvements thereon, located in Salt Lake County, State of Utah, as more particularly described as follows:

That portion of the existing Brighton Canal property located in the Southeast Quarter of the Southeast Quarter of Section 8, Township 1 South, Range 1 West, Salt Lake Base and Meridian, said property being more particularly described as follows:

The South 559.67 feet of Lot B, Sorensen Technology Park, Plat 1, less and excepting the southernmost 316.67 feet thereof.

WITNESSED the hand of said GRANTOR this 23rd day of February, 2024.

GRANTOR

Brighton Canal Company, LLC

By: Elliott F. Christensen Title: Member/Manager

State of Utah

:ss

County of Salt Lake)

On this 23rd day of February, 2024, personally appeared before me Elliott F. Christensen, whose identity is personally known to me or proved to me on the basis of satisfactory evidence, and who affirmed that he is the Managing Member, of **Brighton Canal Company**, **LLC**, a Utah limited liability company by authority of its members or its articles of organization, and he/she/they acknowledge to me that said limited liability company executed the same.

NOTARY PUBLIC
JASON DETTON
Commission No. 722743
Commission Expires
JANUARY 31, 2026
STATE OF UTAH

Notar Public